

QoS Based on Demand Multipath Distance Vector Routing Protocol in MANETs

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ABSTRACT

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A mobile ad hoc network (MANET) is a continuously self-configuring, self-organizing, infrastructure-less network of mobile devices connected without wires. It is sometimes known as "on-the-fly" networks or "spontaneous networks". The focus of this research is to evaluate the multipath routing protocol for QoS. This work explores the Evolutionary Computation schemes for optimizing the routing. Quality of service (QoS) is the use of mechanisms or technologies that work on a network to control traffic and ensure the performance of critical applications with limited network capacity. It enables organizations to adjust their overall network traffic by prioritizing specific high-performance applications. The discovery of QoS route in multi-constrained network is a complex problem, this is solved optimally using heuristic algorithms. For finding out familiar threats in MANETs, the natural evolution-motivated GE scheme has been applied. Ad Hoc On-Demand Distance Vector (AODV) is a routing protocol that reduces the number of message transmissions by creating a path between source and destination nodes. It utilizes resource access and demand packets to establish communication between nodes in a network. The outcomes have shown that in MANETs, the proposed AOMDV-QoS schemes fulfill the quality-of-service requirements along with high reliability and lesser delay.

Keywords: *Ad hoc On Demand Multipath Distance Vector (AOMDV), Intrusion Detection and Grammatical Evolution (GE), Mobile Ad Hoc Networks (MANETs), Quality of Service and Route maintenance.*

1 INTRODUCTION

In MANETS, there are several thousands of wireless mobile nodes. These carry out peer-to-peer communication and are devoid of central administration or network infrastructure. The mobile users interact with one another over wireless links which has constrained bandwidth. The mobility of the networks may result in dynamic topological transformations which cannot be rescinded in a course of time. So, promoting QoS through Virtual Machine Scheduling and Management in Cloud Domain is mandatory [Rajakumaran]. The routing protocol suggested for AOMDV is a multipath extension of AODV that addresses multiple QoS issues for MANETs. The results demonstrate that Enhanced-AOMDV has a smaller jitter than AOMDV [Thiyagarajan]. For finding out familiar threats in MANETs, the natural evolution-motivated GE scheme has been applied. The outcomes have shown that in MANETs, the proposed AOMDV-QoS schemes fulfill the Quality-of-Service requirements along with lesser delay

and high reliability [Thiyagarajan].. The nature of the network is it is distributed and the nodes themselves can execute all network activities like adapting to the topology and delivering messages. Thus, the mobile nodes are all equipped with the routing functionality. The nodes present within the range can communicate directly [Aggarwal].

The following are the traits of MANETs: These are highly constrained and some or all of the nodes in the MANETs are dependent on batteries. This leads to energy conservation as an optimization criteria for design. The topology of the MANETs is dynamic. The nodes can move randomly and this leads to the network topology being dynamic and also highly unpredictable. There is a lower capacity associated with the wireless links when compared to their wired peers. The capacity links are constrained for bandwidth and have different capacities. The links may be unidirectional or bi-directional. These links are associated with lesser efficiencies because of interference, fading, noise and multiple access. Compared to the fixed networks, the physical security associated with the MANETs is lesser. They have an increased vulnerability to spoofing, eavesdropping and denial of service attacks [Dahiya].

The following are the issues associated with MANETs- for managing the operation of different nodes, there is no central management and these networks are independent. The nodes being mobile can be dynamically connected in a completely random manner. Whenever nodes move anew, their discovery is to be updated dynamically for aiding the optimal route selection. The nodes have constrained energy as they rely on battery energy which is in paucity. Also, the capacity for storage and energy and severely constrained [Raja].

Poor quality of transmission- this issue is intrinsic to the wireless communication networks. It occurs due to many error sources which leads to the degraded performance of the signal that is received. Scalability- the network measurements to offer acceptable level of service even in case of several nodes. Network configuration- Since the wireless networks are dynamic, the variable links may be connected and disconnected dynamically. Topology maintenance- It is a huge challenge to update the dynamic link information among the MANET nodes. These nodes are devoid of infrastructure and are auto-operable. Auto-adapting feature enables the MANET to realign itself to the blanket node which moves out of its range.

In order to suggest a suitable route for transmitting the data between the nodes, the MANET routing protocol uses various metrics to select the optimal route. The node motions

in various situations can be delineated using the mobility models. There are three classes of the routing protocols: Reactive or on-demand routing protocols: Whenever a node desired to send a packet from the source to the destination, a route is established for that destination on the basis of current network scenario. In case of the proactive protocols, the routing tables are periodically updated by continuous learning of the network topology by altering the topological data between the network nodes. Thus, on requiring a path, from the updated information, the route is to be chosen. The benefits of the proactive and the reactive routing schemes are combined in the hybrid protocols. The benefits of proactive routing protocol is periodic updates of routing information ensures the routes are always available when needed. The benefits of reactive routing protocol [Fuad Bajaber] are that the on-demand updates reduce the routing load and message overhead. It uses less resource for the route establishment. There are many zones into which the network nodes are divided. The proactive routing is used for communicating within the zone. For communicating outside the zone, reactive routing is utilized [Singh].

Another scheme for routing is single-path routing and multi-path routing. The latter can be parallel path routing or an alternate path routing. The alternate routing scheme is used by the conventional circuit-switched telephone network. One of the two paths is the main route and the other functions as the secondary route. It is only for transmissions that the main route is utilized. The alternate routes are used when the main path fails. In case of parallel path routing scheme, the packets are transmitted from the source to the destination using more than one path. A crucial role is played by maintenance of the flow control [Saritha].

Although the time for discovering the route is lesser in case of a single path routing, the frequency associated with the process is higher than multipath routing. This aids in increasing reliability. As the number of multiple paths that are determined will be more, any node or link disjoint paths will be considered by the multipath routing protocols. In the former, the nodes intersect with all probable paths as a NULL set. In case of edge disjoint paths, all the edges of the probable paths intersect as a NULL set. This means that there is no common node or edge to any two probable paths.

Quality of Service (QoS) plays a key role in MANET and many parameters like end to end delay, jitter, packet loss

rate, energy consumed are routinely used to define QoS and each protocol has its own strength and weakness with respect to QoS. The objective of a majority of the routing protocols is minimizing the means number of hops that are needed for a packet to be delivered. Some of them which exclusively take into account the QoS are protocols like Ad-hoc on Demand Distance Vector (AODV) and Dynamic Source Routing (DSR). However, when the QoS is taken into consideration, due to the paucity of the resources and the associated overheads of the computation, some of the protocols may not be satisfactory. There are two tasks associated with QoS routing: The first is to collect and maintain date state information of the network. The next is to find feasible paths for connections based on the requirements for Quality of service. The enhancement of unipath routing is the multipath routing. The benefit here is handling the network load and avoiding the congestion with increased reliability is associated with multipath routing which is the enhancement over the unipath routing [Vidwans].

The task of the QoS routing is discovery of a path to the destination from the source. The route which has been found should fulfill the end-to-end QoS necessities for delay or bandwidth. Computing paths which are suited for various types of traffic which many other applications have generated while simultaneously peaking the network resource usage is the role played by the QoS strategy. However, discovery of multi-constrained routes is highly complex problem. This issue can be overcome by making use of the algorithms. The QoS routing has the following objectives: a) Discover a route as per the requirements of the user. b) Optimizing the utility of network resources and c) bringing down the network throughput in the event of adversities like network congestion or disconnected paths in the network [Munaretto].

Although Evolutionary Computation has been shown to be extremely promising in case of the traditional networks, for generating the IDS components, very less of it has been actually applied in case of the MANET. Correspondingly, it suggests exploring this new domain. The chief challenge in this work is the ability of the Evolutionary Computation to determine difficult MANET properties and to come up with the Intrusion discovery programs adaptable to the novel settings. Specific routing intrusions in MANETs including dropping of packets, disruption along routes and ad hoc flooding can be effectively detected using the programs that incorporate Genetic Programming (GP) and GE schemes [Singh].

Evolutionary algorithms consist of substantial amount of processing time in the direction of explaining an issue owing to the several individual candidate assessments mandatory. Natural evolution is a testing procedure and enhancement taking millions of years [Neupane] of iterative development. The solutions are not intended, then again originate through an artificial procedure of natural selection. Grammatical Evolution (GE) has been applied to problems for which GP can take too long. GEs work by restricting the search space by “seeding” the solution space using domain-specific knowledge. GEs have two main benefits over GPs. Firstly, GEs exploit prior knowledge, represented in the form of a grammar, which restricts the search space by only searching through valid grammars. Secondly, GEs exploit a greater distinction between a genotype and phenotype than more conventional GPs.

When multiple QoS parameters improvement need to be incorporated in a routing protocol, the solutions become NP hard as end to end delay, packet delivery ratio are generally additive in nature. This work proposed to improvise the AOMDV protocol for multiple QoS using Evolutionary Computation. To this effect the Grammatical Evolution protocol is used to solve the NP problem. The rest of the investigation is planned as follows: the associated works in literature are presented in the second section. The various techniques that are used in the work are discussed in the third section. The empirical outcomes are dealt with in the fourth section and the work is concluded in the fifth section.

2 RELATED WORKS

In this section various research carried out in the areas of on-demand routing are studied and the issues are summarized at the end of the section.

For decreasing the overall energy consumed by the nodes in the MANETs, a power effective QoS routing protocol has been suggested by Saravanan [Saravanan]. With power conservation as its focus, this protocol also gives the required QoS in routing in terms of lower error rates, higher Packer delivery ratio (PDR) and high throughput. This routing heuristic makes good use of the network bandwidth finding the route that takes up the least energy and also has a lower rate of error. When the route that consumes minimal energy to the destination from the source is being considered, the capacity of the nodes to recharge is also taken into consideration. A network simulator (NS) is used for simulating the protocol using different network parameters. By comparing the simulation outcomes with those

of some state of the art protocols like the DSR, the performance of the suggested protocol has been evaluated.

A new scheme for improvising the QoS in the multipath routing protocols in MANETs has been suggested by Zaghal et al., [Zaghal]. This is on the basis of InfiniBand (IB) QoS architecture. The tenet of this scheme is increasing the load balancing and in this manner decreasing the congestion on the links that have been overloaded. The benefits of this scheme are: 1) Providing utmost priority to the crucial applications when the packets are routed across the network. 2) Efficient management of constant connections and delinking which in turn decreases the chances of link failure and also packet losses. 3) The aforementioned benefits lead to power conservation. This scheme has been tested on the IBsim simulator; there are several improvisations in the QoS parameters when compared to the two of the popular routing schemes- AODV and AOMDV.

The quality of service in a variant of AODV routing protocol has been suggested by Gupta et al., [Gupta] [Pandikumar] [Tarek]. This makes use of compression and it is called AOMDV (AOMDVc). The suggested scheme can improvise the performance of routing in varied network scenarios and also the throughput of data transmission by using Moving Picture Experts Group (MPEG)-4 compressions. Parameters like the size of the data packet and the pause time are used for evaluating the AOMDV. The NS-2 simulator is used for verifying the performance of QoS parameters as well as the reliability of the network. It has been shown by empirical outcomes that the network's QoS can be enhanced over the protocols that already exist using the suggested protocol.

Using the AOMDV routing scheme in MANET, another secure transmission scheme has been implemented by Sultana & Ahmed [Sultana J]. Although not fully immune to attacks, this protocol which is a multiple extension of AODV routing protocol has greater reliability compared to the parent protocol. The goal of this protocol is saving the packets from multiple attackers in adverse surroundings. For securing the packets from the Blackhole attack, Elliptic Curve Cryptography (ECC) has been selected which offer safety with a small key dimension than the other public key encryptions. Three forms of setting are configured in this work using the NS-2.35(discrete event NS): a safe set up sans the malevolent attacks, an adverse environment comprising Blackhole attackers and its execution using the agent. The presentation has been analyzed.

A new routing protocol which is disjoint multipath has been suggested by Periyasamy & Karthikeyan [Periyasamy] [Fuad Bajaber]. This is referred to as Link Reliable Energy Efficient AOMDV (LR-EE-AOMDV) routing protocol, the expansion of AOMDV. There are many reliable routes which are also energy effective in the LR-EE-AOMDV. These make use of parameters like path length, Path-Link Quality Estimator (P-LQE) and a new Path-Node Energy Estimator (P-NEE) to send the data from the source to the destination. Evaluation of the LR-EE-AOMDV is finished by NS2.34 with different network traffic and the quantity of nodes in ad hoc waypoint mobility model for QoS metrics, for observing the performance of LR-EE-AOMDV. These outcomes have proven the efficiency of the protocol.

Minimal Maximal Nodal Residual Energy (MMRE)-AOMDV is an improvement over the AOMDV which is very energy efficient. An Expected Residual Lifetime (ERL)-AOMDV has been suggested by Banerjee & Chowdhury [Banerjee]. This can dig into the residual nodal energy. It has emphasized that the approximate time for completing a communication session along with a node's ERL is necessary for optimal route selection. Firstly, for sending the data packets, three of the optimal routes are utilized. It has been shown via the simulations that compared to the regular AOMDV and MMRE-AOMDV, the ERL-AOMDV performs better.

A new protocol that makes use of Recoil Technique (AOMDV-ER) has been suggested by Sahu & Chaudhari [Sahu]. This is referred to as Energy Reduction Multipath Routing Protocol for MANET which helps in increasing the PDR, decreasing routing overhead, increasing the throughput and the optimal network lifespan. In this protocol, the nodes send the packets to the destination vigorously by altered withdrawal time scheme on the basis of the geographical location; thus, this is a better performing protocol compared to the other AODV based schemes. This leads to a decrease in the amount of transmissions and this leads to improvisation in the lifespan of the network lifespan. Also, the added routing overhead is decreased using the local level route maintenance. Finally, the estimation of the forecast node lifespan is done and this decreases the packet loss ratio.

For every node, the prediction based link generation is valued to lower the packet loss in the network. The work of Jaiswal & Kaur [Jaiswal] [Fidalcastro] has emphasized the disadvantage of power consumed in MANETs. For this a protocol known as AOMDV with the Fitness function (FF-AOMDV) is applied and Dragonfly topology for minimizing it. The best path to the destination from the source is found using the fitness function. This decreases

the power consumed in multipath routing using the Dragon fly topology. It has been shown by the outcomes that AOMDV Ad-hoc on Demand Multipath Routing with Life Maximization (AOMRLM) have been outperformed by the suggested FFAOMDV scheme given the majority of the parameters as well as network performance metrics.

From literature survey it is observed various variations of AODV and AOMDV proposed in literature improves one QoS parameters but a set of other parameters are affected when statistical techniques are used. However authors who have investigated techniques using meta heuristic algorithms are able to improve specific QoS parameter without impacting other parameters. Firefly suffers from slow convergence and in this work it is proposed to use the Grammatical Evolution algorithm to improve the QoS [Mina Ghafouri vaighan].

3 METHODOLOGY

In this section, the AOMDV protocol is explained in detail along with Grammatical Evolution algorithm followed by the proposed method of using GE for finding QoS related path in the AOMDV protocol.

3.1 Ad-hoc On-demand Multipath Distance Vector Routing (AOMDV) Protocol

For computing the link disjoint paths and multi-loop free routes, an extension of AODV known as AOMDV has been used. For every destination, the routing entries comprise a roster of subsequent hops along with the count of the hops. Every subsequent hops have the similar sequence number which enables the path to be tracked. A node, for every destination maintains an advertised count of the hops-this has been distinct as the supreme count of hops for all routes which send promotional messages to the destination. A substitute path to the destination is definite by each duplicate path promotional that a node receives. By allowing the varying paths to the destination, for a node, loop freedom is ensured in case its hop count is lesser than the promotional hop count for that destination. The promotional hop count for that destination remains unchanged for the similar sequence number since the maximum hop count is applied. Upon receiving a route's promotional for a destination with the higher sequence number, the next-hop list and advertised hop count will be re-initialized [Chadha].

Either link-disjoint or node-disjoint paths can be found using the AOMDV. For discovering the latter, duplicate Route Requests (RREQs) are spontaneously rejected by every node. A node-disjoint route is definite by every RREQ that arrives through a different neighbor of the source. The replica RREQs unable to send by the nodes and hence any two of them that arrive at the intermediate node over various source neighbor may have crossed the same node. For obtaining several link-disjoint routes, the destination sends reply only to copies of RREQs that come through unique neighbors. The reverse routes are followed (RREPs) after the initial hop. These are node as well as link disjoint. Every node traverses a different reverse route to source even though there may be an intersection of trajectories of every RREP; this ensures link disjointness. Thus, intermediate nodes can both select the disjoint paths and reply to RREQs as well. However, because

of enhanced flooding, AOMDV has several message overheads whilst discovering the routes. The destination sends replies to several RREQs as it is a multi-path routing protocol; longer overheads are associated with those outcomes.

3.2 Ad-hoc On-demand Multipath Distance Vector Routing-Quality of Service (AOMDV-QoS)

The following work introduces a routing algorithm AOMDV routing that gives QoS support, (AOMDV-QoS) for bandwidth, hop count and end-to-end delay in MANET.

Route Discovery: Multiple paths in AOMDV are constructed using the request/reply cycles. This is an on-demand routing scheme. The RREQ message is broadcast throughout the network once the source requires a path to the destination and there is no data for the path. This flooding leads to many copies travelling through various paths to reach the destination. Several disjoint routes are chosen by the destination. The RREP is returned to the source through selected paths. By evaluating alternate routes to the source node, if any of the initial routes fail due to motion of nodes, one of the alternate routes can be selected as the next main path. Thus, there is continuity in data transmission without the need to initiate another route finding [Telang].

The RREQ message in the AOMDV-QoS also has a Hop Count, Time and bandwidth for choosing the main paths for sending message when it receives the route request to destination. These metrics are also contained in the RREP messages. The network with N nodes is modelled as a graph $G = (N, L)$ where L represents the bi-directional links. One directional links are skipped. Only two/bi-directional links are used. The QoS measures are assessed by

bandwidth(l) and delay(l). For instance, state to a node $i \in N$, delay(i) denotes the latency in processing which comprises the delay in queuing as well as the duration for packet transmission. In the same manner, the available bandwidth of the link is given as bandwidth(l). The bandwidth presented for the complete route from node m to n is given by link land bandwidth (path(m, n)). For evaluating the QoS, in case of multi-path routing, the hop count is deemed as the metric [Wu C].

Route Maintenance: In case of the AOMDV-QoS, a link is regarded as disconnected once a node unable to distribute a data packet to the route's subsequent hop. Thus, a Route error (RERR) packet is transmitted to the route's upstream. In addition to the direct upstream and downstream nodes of the disconnected link, the RERR message comprises the path to the source. The source, after obtaining this RERR packet extirpates each entry in its routing table which utilizes the disconnected link, immaterial of the destination. The source makes use of the other appropriate route for sending the data packets in case one of the routes of the assembly gets overturned. Since the data is being sent from the source along multiple routes, some of them or all of them may get broken as a result of the link and node failures and /or mobility of the nodes.

3.3 Grammatical Evolution (GE)

Grammatical Evolution progress is a computer program for language and comparatively signifying the programs like parse trees [O'Neill], linear genome illustration is considered. Genotype-phenotype planning procedures produce the output program for every distinct in the population. The population consists of data in changeable length binary string in the form of 8 bits to select construction rules from Backus Naur Form (BNF) grammar. The output language obtained in form of production rules based on the BNF. It contains non-terminal set related to terminal set element, depending on the production rules. The productions state S is exchanged with each one of the non-terminals like expression, if-statement, or loop.

The grammar applied in a multiplicative method constructs a program through relating production rules, nominated through the genome, initially from the grammar's start symbol. To pick a GE rule, the subsequent cod on value on the genome is produced and positioned as in equation (1):

Rule = Cod on Value MOD Num. Rules (1)

If the next cod on value is 5 then four rules are to be selected. S is substituted with the non-terminal if-stmt. Initially, rules are chosen from the BNF based on the genome cod on and integer values:

- A widespread program is produced once entire non-terminals being diagrammed, are altered into elements of the BNF from the terminal set.
- Genome is extended once the wrapping operator is elevated leading to the reoccurrence of genome interpretation frame to its left again. This carry on till an upper threshold signifying the utmost wrapping event number has happened through the individual mapping procedure. A threshold value is established to 10 events.
- The threshold value is compressed and the individuals are associated where the mapping procedure are stopped, and it is allotted the minimal promising fitness value.
- GE utilizes a steady state replacement process where 2 parents generate 2 children and the optimal one substitutes the low fitness individual in the existing population since it has better fitness. Point mutation, and crossover genetic operators are implemented.

3.4 Proposed Grammatical Evolution (GE) QoS AOMDV

The procedure of natural evolution in which "fit" solutions are sought to the existing issue is imitated by Evolutionary Computation. It randomly generates an individual population which comprise the candidate solutions for the target concern. This is followed by evaluating each individual and allocating a fitness value. This alludes the ability of the candidate for solving or nearly solving the persisting issue. New populations are generated in an iterative manner using the selection, crossover and mutation operators, until the satisfaction of the termination condition. On the basis of fitness value, the selection selects individuals for mating, from the existing population. For generating new individuals, crossover mates the chosen individuals from the existing population. Individuals are transformed by the mutation process. Thus, diversity is incorporated in the population [Sen, S]. Better solutions are provided in the novel population using these operators. The generic stages in the computation of evolution are

initialization of the population, compute fitness, application of genetic operators, create new population and terminate as per termination criteria.

Encoding for GE

- **Mutation:** Mutation follows at the phenotypic level. The chosen node is restored arbitrarily.
- **Crossover:** One-point crossover in GE is performed where the genetic material to the precise of the chosen crossover points is exchanged between two parents.

The equation (2 to 4) is used to measure the delay (del), bandwidth (bw) and hop count (hc) for the routes:

$$del(route(a, b)) = \sum_{l \in p(a, b)} d(l) + \sum_{i \in p(a, b)} d(i) \quad (2)$$

$$bw(route(a, b)) = \min_{l \in p(a, b)} \{bandwidth(l)\} \quad (3)$$

$$hc(route(a, b)) = Number_{nodes} \quad (4)$$

The Equation (2) to (4) are used to find route in MANET. This expression gives the metric values for every network route. The best route is selected based on the probability P computed based on delay, bandwidth, hop count and energy residual as in (5).

$$P_{mod} = \frac{[D_{abd}]^\alpha [HC_{abd}]^\beta [BW_{abd}]^\gamma}{\sum_{c \in N_a} [D_{acd}]^\alpha [HC_{acd}]^\beta [BW_{acd}]^\gamma} \quad (5)$$

Where α is weight for delay, β is weight age for hop count and γ is the weightage of bandwidth. The weight age value are greater than or equal to 0. D_{abd} signifies the delay HC_{abd} signifies the hop count BW_{abd} denotes bandwidth when next hop on the route from a to d is b. Also, N_a represents the set of neighbors of node a and b is neighbour node of ab which a route is accessible to destination d. After computing and evaluating P in the routes that are present, the route with greater preference probability of path is chosen for transmission of data.

4 RESULTS AND DISCUSSION

For experiments, packet delivery ratio, end to end delay, number of hops to destination and Energy residual is considered. In this section, the AOMDV, AOMDV-QoS and GE methods are used. Table 1 shows the Parameter of Grammatical Evolution. The PDR, end to end delay and

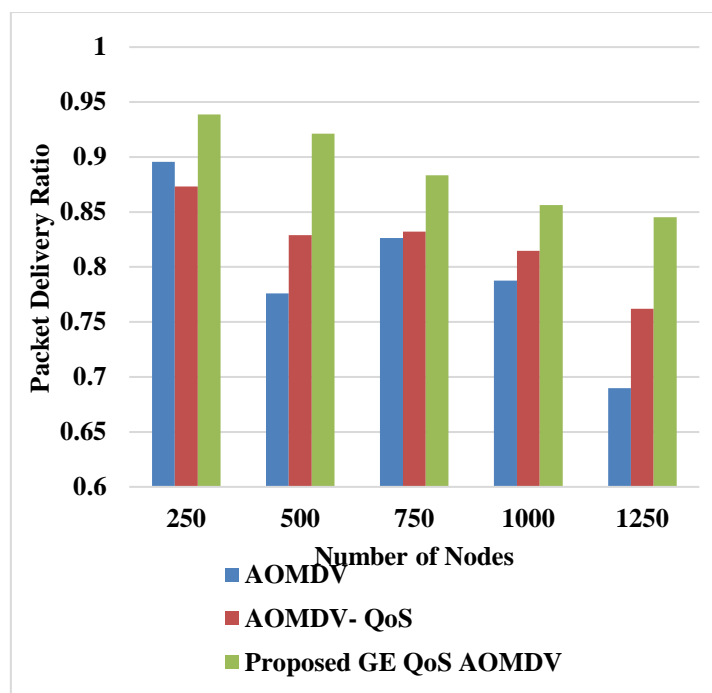
number of hops to destination as shown in tables 2 to 4 and figures 1 to 3.

Table 1 Parameter of Grammatical Evolution

Parameter	Value
Generations	50
Population Size	1024
Crossover Probability	0.9
Mutation Probability	0.05
Reproduction Probability	0.05
Maximum Tree Depth	17
Selection Method	Tournament Selection, size 7

Table 2 Packet Delivery Ratio for Proposed GE QoS AOMDV

Number of nodes	AOMDV	AOMDV-QoS	Proposed GE QoS AOMDV
250	0.8956	0.8731	0.9386
500	0.776	0.8289	0.9212
750	0.8262	0.8323	0.8835
1000	0.7875	0.8146	0.8564
1250	0.6899	0.762	0.8454

**Figure 1 Packet Delivery Ratio for Proposed GE QoS AOMDV**

Packet Delivery Ratio is one of the benchmarks for determining the performance of a routing algorithm. Results show consistent improvement in the proposed technique over statistical methods. The performance is consistent across different network sizes. From the figure 1, it can be observed that the proposed GE QoS AOMDV has higher PDR by 4.69%, by 17.1%, by 6.7%, by 8.4% and by 20.3% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV. The proposed GE QoS AOMDV has higher PDR by 7.2%, by 10.55%, by 5.97%, by 5% and by 10.38% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV-QoS.

Table 3 End to End Delay for Proposed GE QoS AOMDV

Number of nodes	AOMDV	AOMDV-QoS	Proposed GE QoS AOMDV
250	0.0015	0.0014	0.001
500	0.0019	0.0017	0.0012
750	0.0042	0.0037	0.0035
1000	0.0059	0.005	0.0043
1250	0.0181	0.017	0.0087

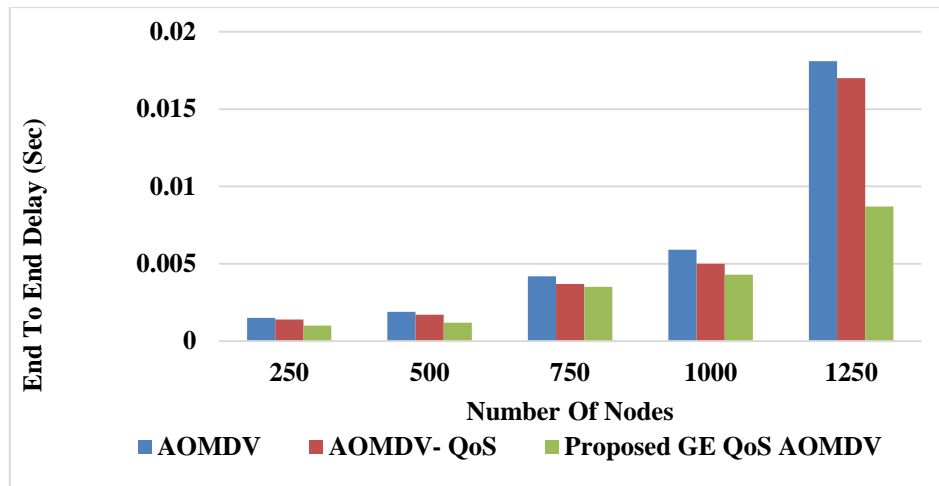


Figure 2 End to End Delay for Proposed GE QoS AOMDV

Though there is a significant decrease in end to end delay, the output may not impact most application scenarios for all the different routing protocols. From the figure 2, it can be observed that the proposed GE QoS AOMDV has lower end to end delay by 40%, by 45.2%, by 18.2%, by 31.4% and by 70.15% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV. The proposed GE QoS AOMDV has lower end to end delay by 33.33%, by 34.5%, by 5.6%, by 15.1% and by 64.6% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV-QoS.

Table 4 Number of Hops to Destination for Proposed GE QoS AOMDV

Number of nodes	AOMDV	AOMDV-QoS	Proposed GE QoS AOMDV
250	5	4.7	4.6
500	6.8	7	6.3
750	7.9	7.6	6.7
1000	8.2	8.1	7.4
1250	9.1	9.1	8.5

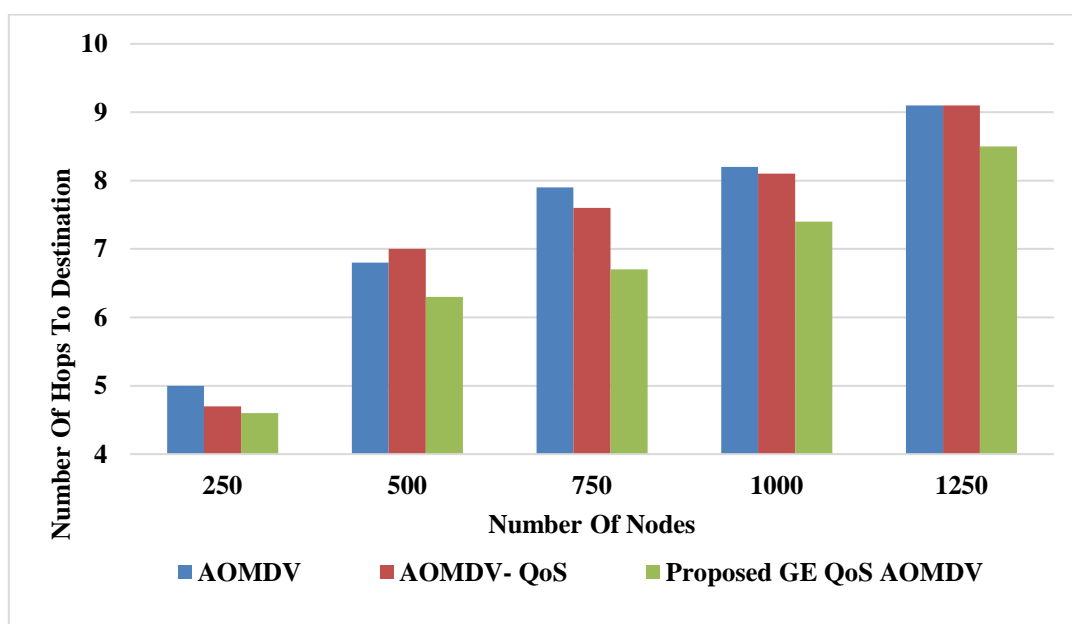


Figure 3 Number of Hops to Destination for Proposed GE QoS AOMDV

From the figure 3, it can be observed that the proposed GE QoS AOMDV has lower number of hops to destination by 8.33%, by 7.63%, by 16.44%, by 10.26% and by 6.82% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV. The proposed GE QoS AOMDV has lower number of hops to destination by 2.2%, by 10.53%, by 12.6%, by 9.03% and by 6.82% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV-QoS.

5 CONCLUSION

Due to their mobile nature, the changes in the routes must be taken care by the routing protocols in MANETs. Nonetheless, the QoS is ignored by most of the ad hoc routing protocols that are currently in use. The challenging issue is maintaining the end-to-end quality of service along with the user mobility and also providing the QoS solutions. The mean hops for sending a packet to its destination make use of most of the traditional routing protocols. This work explores the multipath routing scheme AOMDV. This scheme has been improvised the ability of routing along with effective handling of the network load for QoS improvement in dynamic environments like MANET. Essentially, GE evaluates the populations of the potential programs and develops the intrusion detection programs. These potential programs are subject to various operators that have been inspired genetically. Results show that the proposed GE QoS AOMDV has higher PDR by 4.69%, by 17.1%, by 6.7%, by 8.4% and by 20.3% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV. The proposed GE QoS AOMDV has higher PDR by 7.2%, by 10.55%, by 5.97%, by 5% and by 10.38% for number of nodes 250, 500, 750, 1000 and 1250 respectively than AOMDV-QoS.

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